



# BUILDING DIFFICULTY SCRIPT SHEET

TEAM NAME \_\_\_\_\_ # ATHLETES \_\_\_\_\_  
 DIVISION \_\_\_\_\_ # MALES \_\_\_\_\_

BUILDING DIFFICULTY	Low/Few/ Below Avg	Some/Avg - Above Avg	High/Plenty/ Excellent
Degree of difficulty (amplitude, intricacy, strength, flexibility and technical skills required)			
% Participation: Stunt: (÷4) ; Tosses (÷5)			
Minimal bases / coed skills			
Variety of loads / trans / dismounts			
Additional skills / combo of skills - includes level and non-level (except L2 tosses if performed)			
Pace / # of skills			
Use of structures (if pyramids performed)			
Height of Tosses (if performed)			

B Difficulty

BUILDING CREATIVITY (Allstar & Prep)	Low/Few/ Below Avg	Some/Avg - Above Avg	High/Plenty/ Excellent	BUILDING OVERALL IMPRESSION School Only	Low/Few/ Below Avg	Some/Avg - Above Avg	High/Plenty/ Excellent
Innovative / unique				Creativity			
Visuals (loads / trans / dismounts)				Formations & transitions			
Intricate ideas / elements				Flow			

B Creativity

B. O. I.



# BUILDING EXECUTION SCRIPT SHEET

TEAM NAME \_\_\_\_\_ # ATHLETES \_\_\_\_\_

DIVISION \_\_\_\_\_ # MALES \_\_\_\_\_

BUILDING EXECUTION	Low/Few/ Below Avg	Some/Avg - Above Avg	High/Plenty/ Excellent
<b>Execution of skills</b> (control/speed/flow; pace; mistakes; includes load/trans/dismount)			
<b>Stability; control during trans; stance</b> (bases & spotters: solid stance; close together; using arms/legs; follow through; timing; reaching up during catches)			
<b>Alignment; uniform flexibility; body control</b> (top person: control; hollow body; rides to top and hits skill precisely with pointed toes in tosses if performed.)			
<b>Uniformity of technique</b> (and Height in tosses if performed)			
<b>Synchronization / timing</b>			
<b>Catch</b> (In tosses if performed: arms high; close; legs absorb; top controlled body position; controlled catch)			

**B Execution**

BUILDING CREATIVITY (Allstar & Prep)	Low/Few/ Below Avg	Some/Avg - Above Avg	High/Plenty/ Excellent	BUILDING OVERALL IMPRESSION School Only	Low/Few/ Below Avg	Some/Avg - Above Avg	High/Plenty/ Excellent
<b>Innovative / unique</b>				<b>Creativity</b>			
<b>Visuals (loads/trans/dismounts)</b>				<b>Formations &amp; transitions</b>			
<b>Intricate ideas / elements</b>				<b>Flow</b>			

**B Creativity**

**B.O.I.**



# JUMPS & TUMBLING SCRIPT SHEET

TEAM NAME \_\_\_\_\_ # ATHLETES \_\_\_\_\_

DIVISION \_\_\_\_\_ TEAM # \_\_\_\_\_

STANDING TUMBLING DIFF.	Low/Few/ Below Avg	Some/Avg - Above Avg	High/Plenty/ Excellent	RUNNING TUMBLING DIFF.	Low/Few/ Below Avg	Some/Avg - Above Avg	High/Plenty/ Excellent
Degree of difficulty / complexity				Degree of difficulty / complexity			
% Participation				% Participation			
Variety / combinations				Variety / combinations			
Usage of synchronized passes				# of Synchronized passes			
				# Athletes per sync pass			

COMBINED FOR PREP & SCHOOL

Standing D

Running D

JUMPS	Low/Few/ Below Avg	Some/Avg - Above Avg	High/Plenty/ Excellent	TUMBLING EXECUTION	Low/Few/ Below Avg	Some/Avg - Above Avg	High/Plenty/ Excellent
Difficulty (flexibility, height and strength req.)				Execution of skills (mistakes; finished skills / passes)			
Variety / combinations				Body control / positioning / height			
% Participation				Speed (consistent or building; connections)			
Uniformity of technique / form				Landings (controlled; feet together; chest)			
Height / speed				Synchronization / timing			
Position (flexibility; leg position; legs straight; toes pointed; hyperextension)				Uniformity of technique			
Landings / control (feet together; chest up)							
Synchronization / timing							

Jumps

Execution



# OVERALL SCRIPT SHEET

TEAM NAME \_\_\_\_\_

# ATHLETES \_\_\_\_\_

DIVISION \_\_\_\_\_

TEAM # \_\_\_\_\_

DANCE (Execution only for Prep & School)	Low/Few/ Below Avg	Some/Avg - Above Avg	High/Plenty/ Excellent	ROUTINE CREATIVITY (n/a for Prep or School)	Low/Few/ Below Avg	Some/Avg - Above Avg	High/Plenty/ Excellent
Team Participation				Skill entries / transitions / exits			
Level, formation changes and visual effects				Incorporations between skills / sections			
Seamless transitions				Visual, unique, creative ideas			
Footwork and floorwork (& Partner Work*)				Additional skills (level & non level)			
Pace and Intricacy				Impact and appeal			
Precision of movement / perfection and technique				Clarity, pace and flow			
Energy / confidence displayed / entertainment value				<div style="text-align: right; margin-right: 10px;">Dance</div> <input type="text"/>	<div style="text-align: right; margin-right: 10px;">Creativity</div> <input type="text"/>	<input type="text"/>	
Uniformity of technique & synchronization							
*Partner work not assessed for Non-Stunt divisions							
FORMATIONS / TRANSITIONS	Low/Few/ Below Avg	Some/Avg - Above Avg	High/Plenty/ Excellent	ROUTINE IMPRESSION / SHOWMANSHIP	Low/Few/ Below Avg	Some/Avg - Above Avg	High/Plenty/ Excellent
Variety of formations				Energy, excitement & genuine expression			
Spacing throughout				Athletic impression			
Seamless patterns of movement				Confidence and eye contact			
Timing, pace and flow				Consistent showmanship throughout routine			
Use of floor				Successful execution of routine			
Visual elements				Impact / positive experience / memorable			
<div style="text-align: right; margin-right: 10px;">Form / Trans</div> <input type="text"/>				<div style="text-align: right; margin-right: 10px;">ORI &amp; Show</div> <input type="text"/>			



# CHEER SCRIPT SHEET

TEAM NAME \_\_\_\_\_ # ATHLETES \_\_\_\_\_

DIVISION \_\_\_\_\_ TEAM # \_\_\_\_\_

CHEER		Low/Few/ Below Avg	Some/Avg - Above Avg	High/Plenty/ Excellent
<b>Effective Material</b>	Native language encouraged, voice, pace, flow, etc.			
<b>Use of Props</b>	Signs, megaphones, flags, motion technique, etc. emphasize the words			
<b>Crowd Leading / Energy</b>	Use of floor, engagement with crowd, consistent energy, etc.			
<b>Skill Incorporation</b>	Skills visually enhance and emphasize the cheer			
<b>Skill Execution</b>	Precision, execution and timing			

CHEER